

**Reading list – ARKN25, Advanced 3D Recording, Processing and Visualization in Archaeology, 15 credits**

Approved by the Department Board: 2024-12-10

The literature is available through LUBcat and/or LUBsearch unless otherwise stated.

**Required reading (1257 p.)**

Dell'Unto, Nicolò, & Landeschi, Giacomo (2022). *Archaeological 3D GIS*. London: Routledge. Chapters 3-8 (125 p.)

Edgeworth, Matt. "From spade-work to screen-work: New forms of archaeological discovery in digital space". Included in: *Visualization in the Age of Computerization* (2014). Carusi, Annamaria, Hoel, Aud Sissel, Webmoor, Timothy, and Woolgar, Steve. (eds.). New York and Oxon: Routledge, pp. 40–58 (18 p.)

Kamermans, Hans, de Neef, Wieke, Piccoli, Chiara, Posluschny, Axel G., and Scopigno, Roberto (2016). *The Three Dimensions of Archaeology: Proceedings of the XVII UISPP World Congress (1–7 September 2014, Burgos, Spain), Volume 7/Sessions A4b and A12*. Oxford: Archaeopress. (150 p.)

Evans, Thomas L., & Daly, Patrick (2006). *Digital Archaeology: Bridging Method and Theory*. London: Routledge. (255 p.)

Garstki, Kevin (Ed.). (2022). *Critical Archaeology in the Digital Age: Proceedings of the 12th IEMA Visiting Scholar's Conference (Vol. 2)*. Cotsen Institute of Archaeology Press at UCLA. <https://doi.org/10.2307/j.ctv2fctzd> (209 p.)

Text chosen by the lecturer up to 500 pages