

**Reading list – ARKN10, Digital Archaeology, Virtual Reality in Archaeology, 15 hp**

**Established by the Board of the Department: 2016-11-29**

**Required reading**

Thomas L. Evans & Patrick Daly (2006). *Digital Archaeology. Bridging method and theory*, Routledge. [ISBN 0-203-00526-0] (255 s.)

Gary Lock (2003). *Using Computers in Archaeology, Towards Virtual Pasts*, Routledge. [ISBN 0-203-45107-4] (268 s.)

Hans Kamermans, Wieke de Neef, Chiara Piccoli, Axel G. Posluschny and Roberto Scopigno (2016). *The Three Dimensions of Archaeology* Proceedings of the XVII UISPP World Congress (1–7 September 2014, Burgos, Spain), Volume 7/Sessions A4b and A12 Oxford: Archaeopress. [ ISBN 9781784912949] (150 s.)

In total: 673 s.